

# 729G87 Interaction Programming

Lecture 1b – Intro Web Technologies (HTML/CSS)

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# CSS

Introduction to Cascading Stylesheets

# A quick demo

<https://www.csszengarden.com/>

# Lecture Overview

- CSS syntax: selectors, properties and values
- Using classes and id:s
- CSS Box model
- CSS Layout
  - legacy methods vs new methods
  - display models
  - positioning
  - floats
  - flexbox

# Use CSS in your HTML file

- External
- Internal
- Inline

# External CSS

```
<!DOCTYPE html>
<html>
<head>
<link rel="stylesheet" href="mystyle.css">
</head>
<body>

<h1>This is a heading</h1>
<p>This is a paragraph.</p>

</body>
</html>
```

## This is a heading

This is a paragraph.

### "mystyle.css"

```
body {
  background-color: lightblue;
}

h1 {
  color: navy;
  margin-left: 20px;
}
```

# Internal CSS

```
<!DOCTYPE html>
<html>
<head>
<style>
body {
  background-color: linen;
}

h1 {
  color: maroon;
  margin-left: 40px;
}
</style>
</head>
<body>

<h1>This is a heading</h1>
<p>This is a paragraph.</p>

</body>
</html>
```

# Inline CSS

```
<!DOCTYPE html>
<html>
<body>

<h1 style="color:blue;text-align:center;">This is a heading</h1>
<p style="color:red;">This is a paragraph.</p>

</body>
</html>
```



# Important facts

- CSS applies visual style
- CSS applies specific layout infos
- Several ways to achieve things
  - Historically grown
  - Multiple best practices
    - It could be useful to use separate files for layout and style
- HTML elements inherit CSS properties
  - Setting font for `<html>` tag applies font to all ancestors
  - Rules can be overwritten
  - The most specific rule applies

# Hello World

File Edit Selection View Go Run ... Untitled-1.html - Desktop - Visual Studio Code

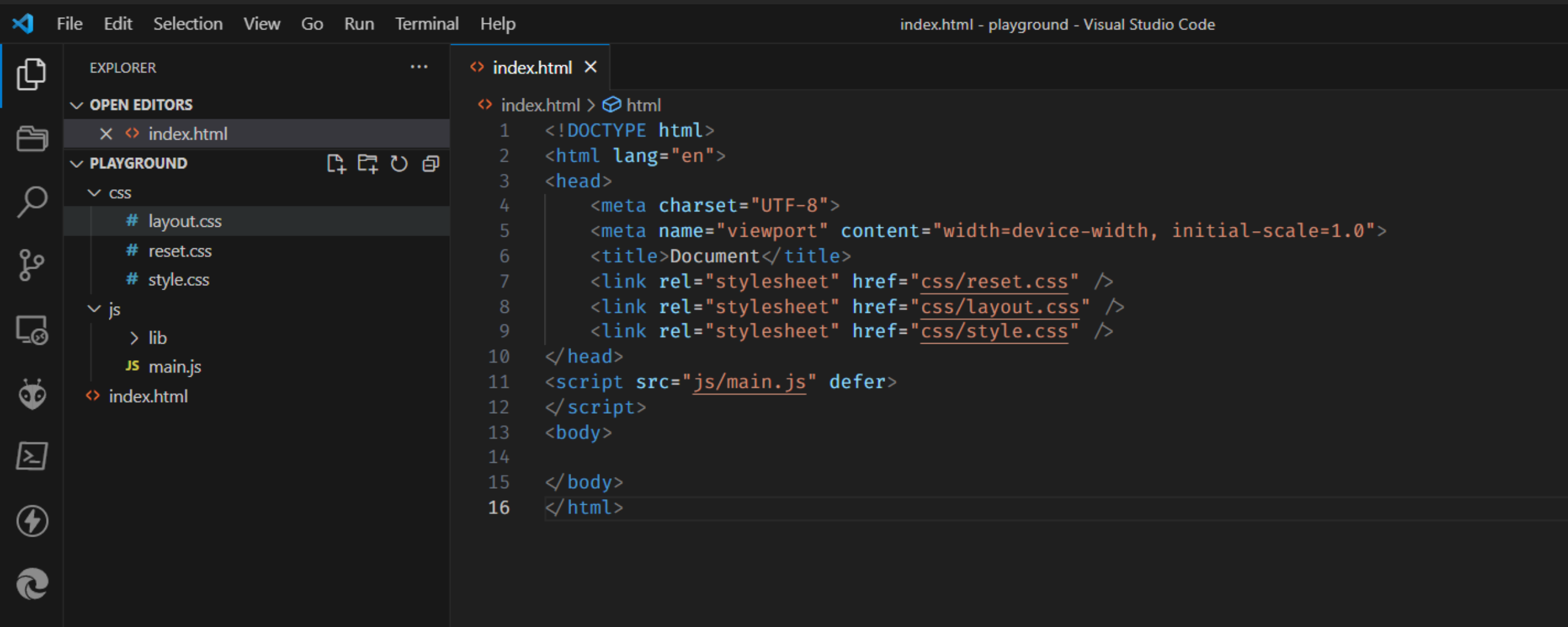
Untitled-1.html X

Untitled-1.html > html > style > body>div

```
1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4   <meta charset="UTF-8">
5   <meta name="viewport" content="width=device-width, initial-scale=1.0">
6   <title>Document</title>
7 </head>
8 <!-- layout -->
9 <style>
10   body>div{
11     display: inline;
12   }
13 </style>
14 <!-- style -->
15 <style>
16   body>div{
17     font-family: Arial, Helvetica, sans-serif;
18     font-size: 52px;
19     color: rgba(9, 1, 60, 0.688);
20   }
21 </style>
22
23 <body>
```

But let's keep  
HTML, CSS, and JS  
in separate files

# A barebone template



The image shows the Visual Studio Code interface with a dark theme. The Explorer sidebar on the left shows a project structure with folders for 'css' and 'js', and files for 'index.html', 'layout.css', 'reset.css', 'style.css', and 'main.js'. The main editor area displays the content of 'index.html', which is a basic HTML5 boilerplate template. The code includes a DOCTYPE declaration, an HTML lang attribute, a head section with meta tags for charset and viewport, a title, and three link tags for external CSS files. A script tag for 'main.js' is also present in the body section.

```
index.html - playground - Visual Studio Code

<> index.html x
  <> index.html > html
    1 <!DOCTYPE html>
    2 <html lang="en">
    3 <head>
    4   <meta charset="UTF-8">
    5   <meta name="viewport" content="width=device-width, initial-scale=1.0">
    6   <title>Document</title>
    7   <link rel="stylesheet" href="css/reset.css" />
    8   <link rel="stylesheet" href="css/layout.css" />
    9   <link rel="stylesheet" href="css/style.css" />
   10 </head>
   11 <script src="js/main.js" defer>
   12 </script>
   13 <body>
   14
   15 </body>
   16 </html>
```

```
/* http://meyerweb.com/eric/tools/css/reset/
v2.0 | 20110126
License: none (public domain)
*/

html, body, div, span, applet, object, iframe,
h1, h2, h3, h4, h5, h6, p, blockquote, pre,
a, abbr, acronym, address, big, cite, code,
del, dfn, em, img, ins, kbd, q, s, samp,
small, strike, strong, sub, sup, tt, var,
b, u, i, center,
dl, dt, dd, ol, ul, li,
fieldset, form, label, legend,
table, caption, tbody, tfoot, thead, tr, th, td,
article, aside, canvas, details, embed,
figure, figcaption, footer, header, hgroup,
menu, nav, output, ruby, section, summary,
time, mark, audio, video {
    margin: 0;
    padding: 0;
    border: 0;
    font-size: 100%;
    font: inherit;
    vertical-align: baseline;
}
/* HTML5 display-role reset for older browsers */
article, aside, details, figcaption, figure,
footer, header, hgroup, menu, nav, section {
    display: block;
}
body {
    line-height: 1;
}
ol, ul {
    list-style: none;
}
blockquote, q {
    quotes: none;
}
blockquote:before, blockquote:after,
q:before, q:after {
    content: '';
    content: none;
}
table {
    border-collapse: collapse;
    border-spacing: 0;
}
```

CSS

```
/* HTML5 display-role reset for older browsers */
article, aside, details, figcaption, figure,
footer, header, hgroup, menu, nav, section {
    display: block;
}
body {
    line-height: 1;
}
ol, ul {
    list-style: none;
}
blockquote, q {
    quotes: none;
}
blockquote:before, blockquote:after,
q:before, q:after {
    content: '';
    content: none;
}
table {
    border-collapse: collapse;
    border-spacing: 0;
}
```

# Relative vs absolute paths

```
<!-- this file is on https://www.example.org/subfolder/index.html -->
```

```
<link rel="stylesheet" href="style.css">
```

```
<!-- refers to https://www.example.org/subfolder/style.css -->
```

```
<link rel="stylesheet" href="./style.css">
```

```
<!-- refers to https://www.example.org/subfolder/style.css -->
```

```
<link rel="stylesheet" href="/style.css">
```

```
<!-- refers to https://www.example.org/style.css -->
```

```
<link rel="stylesheet" href="../../style.css">
```

```
<!-- refers to https://www.example.org/style.css -->
```

```
<link rel="stylesheet" href="../../../style.css">
```

```
<!-- refers to https://www.example.org/style.css -->
```

./ means current directory

../ means go up one directory

# Implicit rules

- Attributes sometimes have no effects
  - Mostly depending on display and position attribute
  - This makes CSS so confusing!
- Common attributes are
  - width
  - height
  - padding
  - margin
  - position
  - z-index
  - display
- Mind the *display* attribute, for example
  - *Width* and *height* apply on display: block, but not on inline elements.
  - More “hidden” rules
  - CSS is easy to learn, hard to master

# CSS Units

<https://wpengine.com/resources/choose-css-unit-create-better-site-layouts-how-to/>

<https://developer.mozilla.org/en-US/docs/Web/CSS/length>

- Absolute units
  - px (pixels) px (not a pixel on real screen, it accomodates pixel density as well)
    - <http://inamidst.com/stuff/notes/csspx>
  - in (inches)
  - cm (centimeter)
  - mm (millimeter)
  - pc (picas)
  - pt (points)
  
- Font relative units
  - em (1em = inherited font-size, 2em = double inherited font-size)
  - rem (1rem = font-size of root elemen)
  - ex
  - ch
  
- Viewport relative units
  - vh (viewport height) (1vw = 1% of width of the viewport's initial containing block (i.e. the <html> block in most cases))
  - vw (viewport width) (1vh = 1% of height of the viewport's initial containing block )
  - vmin (viewport minimum) (1% of the smallest viewport unit, either vh or vw)
  - vmax (viewport maximum) (1% of the largest viewport unit, either vh or vw)

# CSS Selectors

[https://developer.mozilla.org/en-US/docs/Learn/CSS/Introduction\\_to\\_CSS/Selectors](https://developer.mozilla.org/en-US/docs/Learn/CSS/Introduction_to_CSS/Selectors)

```
/* id = "a" and id = "b" */
#a, #b {
  background-color: ■ red;
}

/* id = "d" that is a child of id = "c" */
#c #d {
  background-color: ■ blue;
}

/* id = "f" that is a direct child of id = "e" */
#e>#f{
  background-color: ■ white;
}
```



# CSS Selectors

[https://developer.mozilla.org/en-US/docs/Learn/CSS/Introduction\\_to\\_CSS/Selectors](https://developer.mozilla.org/en-US/docs/Learn/CSS/Introduction_to_CSS/Selectors)

## Type, class, and ID selectors

This group includes selectors that target an HTML element such as an `<h1>`.

CSS



```
h1 {  
}
```

It also includes selectors which target a class:

CSS



```
.box {  
}
```

or, an ID:

CSS



```
#unique {  
}
```

# CSS Selectors

[https://developer.mozilla.org/en-US/docs/Learn/CSS/Introduction\\_to\\_CSS/Selectors](https://developer.mozilla.org/en-US/docs/Learn/CSS/Introduction_to_CSS/Selectors)

## Attribute selectors

This group of selectors gives you different ways to select elements based on the presence of a certain attribute on an element:

CSS



```
a[title] {  
}
```

Or even make a selection based on the presence of an attribute with a particular value:

CSS



```
a[href="https://example.com"]  
{  
}
```

# CSS Selectors

[https://developer.mozilla.org/en-US/docs/Learn/CSS/Introduction\\_to\\_CSS/Selectors](https://developer.mozilla.org/en-US/docs/Learn/CSS/Introduction_to_CSS/Selectors)

## Pseudo-classes and pseudo-elements

This group of selectors includes pseudo-classes, which style certain states of an element. The `:hover` pseudo-class for example selects an element only when it is being hovered over by the mouse pointer:

CSS

```
a:hover {  
}
```

It also includes pseudo-elements, which select a certain part of an element rather than the element itself. For example, `::first-line` always selects the first line of text inside an element (a `<p>` in the below case), acting as if a `<span>` was wrapped around the first formatted line and then selected.

CSS

```
p::first-line {  
}
```

# CSS Selectors

[https://www.w3schools.com/cssref/css\\_selectors.php](https://www.w3schools.com/cssref/css_selectors.php)

# CSS vars

```
:root {  
  --half-gutter-width: 32px;  
}  
  
.sidebar {  
  margin-left: var(--half-gutter-width);  
  margin-right: var(--half-gutter-width);  
}
```

Also have a look at css functions:

[https://www.w3schools.com/cssref/css\\_functions.php](https://www.w3schools.com/cssref/css_functions.php)

# CSS rules

```
.nesting {  
  color: hotpink;  
}
```

```
.nesting > .is {  
  color: rebeccapurple;  
}
```

```
.nesting > .is > .awesome {  
  color: deeppink;  
}
```

```
<div class="nesting">  
  This text will be hotpink.  
  <div class="is">  
    This text will be rebeccapurple.  
    <div class="awesome">  
      This text will be deeppink.  
    </div>  
  </div>  
</div>
```

# Use of classes and IDs

- Classes are useful to address multiple elements
- Prefer tags over classes (<nav> better than div class="nav")
- Use meaningful names, avoid names that imply styles
  - avoid e.g., class="bold"
- Classes can be combined with tags: div.myClassName
  
- Use Ids for unique elements
- If every element in your DOM has an ID, you did it wrong
- If your Ids contain numbers, you might prefer:  
<https://developer.mozilla.org/en-US/docs/Web/CSS/:nth-child>

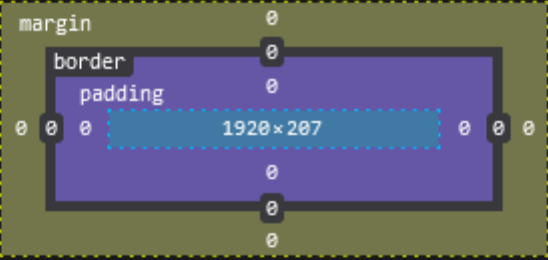
# Rules of thumb for selectors

- Try to be as unspecific as possible in order to be able to reuse code.
- Less rules can be overridden by more specific rules when needed.
- Avoid relying on IDs (for styling). Try to use classes or paths, as these make it possible to reuse styles, i.e. "Don't repeat yourself." (DRY)



# CSS Box Model

[https://developer.mozilla.org/en-US/docs/Learn/CSS/Introduction\\_to\\_CSS/Box\\_model](https://developer.mozilla.org/en-US/docs/Learn/CSS/Introduction_to_CSS/Box_model)



margin 0

border 0

padding 0

0 0 0 1920x207 0 0 0

0

0

0

1920x207 static

▼ Box Model Properties

box-sizing	content-box
display	block
float	none
line-height	normal
position	static
z-index	auto

# Layouts

- Normal flow (flow layout) + positioning
  - display: block | inline | inline-block
  - position: static | relative | fixed | absolute | sticky
- Floating elements (legacy use for layout)
  - float: left | right | none
- Flexbox layout
  - (parent manages children for a column/row based layout)
  - display: flex
  - This is your friend
- Grid layout (define a parent grid and place children within the grid)
  - display: grid

# How to layout a page?

- Break the page down into structures
  - Ignore the inner structures, work from big to small
- Flexbox will solve most of your problems
  - Flexbox can be arranged in rows or columns
    - Think in rows
    - and sometimes also in columns
- Use background-colors to identify your containers
  - Fill with blind text or set min-heights

# Inner and outer display types

- Outer display type: how the element will be displayed inside other elements
  - `display: block | inline`
- Inner display type: how child elements will be displayed
  - `display: flex | grid`

For a complete list, see

<https://developer.mozilla.org/en-US/docs/Web/CSS/display>

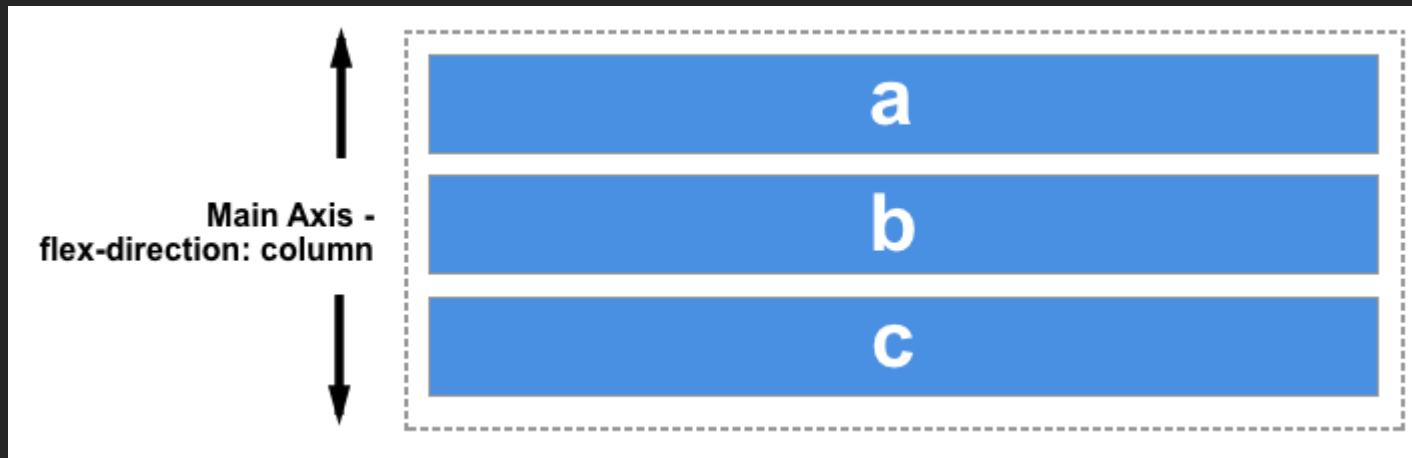
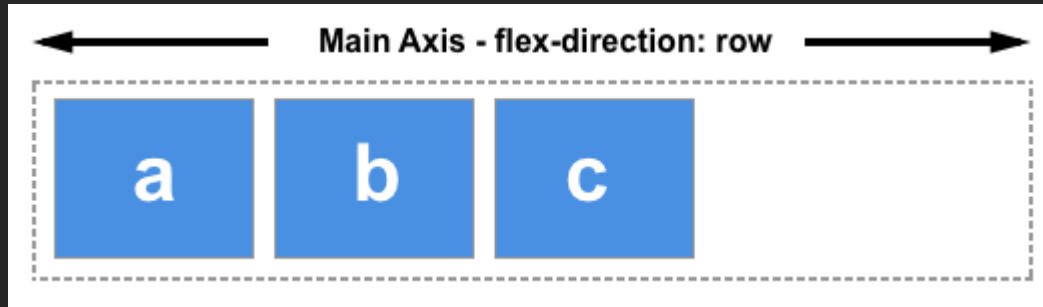
# Positioning

[https://developer.mozilla.org/en-US/docs/Learn/CSS/CSS\\_layout/Positioning](https://developer.mozilla.org/en-US/docs/Learn/CSS/CSS_layout/Positioning)

- position: static (default)
  - position: relative (adjusts the static property)
  - position: fixed (relative to the viewport)
  - position: absolute (relative to parent)
  - position: sticky  
(sticks to a specific position when moved to that position)
- 
- Play around with positioning to learn & see!  
<https://blog.webdevsimplified.com/2022-01/css-position/>

# Flexbox

[https://developer.mozilla.org/en-US/docs/Web/CSS/CSS\\_flexible\\_box layout/Basic concepts of flexbox](https://developer.mozilla.org/en-US/docs/Web/CSS/CSS_flexible_box_layout/Basic_concepts_of_flexbox)



# Flexbox

[https://developer.mozilla.org/en-US/docs/Web/CSS/CSS\\_flexible\\_box\\_layout/Basic\\_concepts\\_of\\_flexbox](https://developer.mozilla.org/en-US/docs/Web/CSS/CSS_flexible_box_layout/Basic_concepts_of_flexbox)

- Main-axis & Cross axis
- Layout child elements as rows or columns
- Properties for configuring spacing and size of child elements
  
- Some properties are set **on the container**  
(also called **parent**, flex container)
- Some properties are set on the elements **in the container**  
(also called **children**, flex items)

# Flexbox - Container

[https://developer.mozilla.org/en-US/docs/Web/CSS/CSS\\_flexible\\_box\\_layout/Basic\\_concepts\\_of\\_flexbox](https://developer.mozilla.org/en-US/docs/Web/CSS/CSS_flexible_box_layout/Basic_concepts_of_flexbox)

- `display: flex` (sets the flexbox property)
- `flex-direction: row | row-reverse | column | column-reverse`  
(sets the main axis direction)
- `flex-wrap: nowrap | wrap | wrap-reverse`  
(single vs multi row)
- `justify-content: flex-start | flex-end | center | space-between`  
(controls the alignment of all elements on the main axis)
- `align-items: stretch | flex-start | flex-end | center | baseline`  
(controls the alignment of all elements on the cross axis)
- `align-content: start | center | space-between | space-around`  
(distribution of space between and around content along cross-axis, try:  
`flex-wrap: wrap;` )
- `flex-flow: <flex-direction> <flex-wrap>` (shorthand)

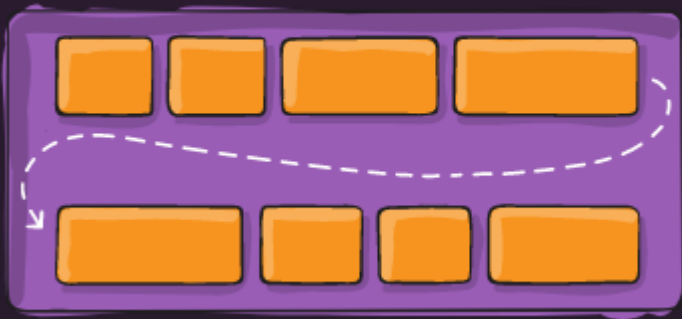


<https://css-tricks.com/snippets/css/a-guide-to-flexbox/>

## flex-direction



## flex-wrap



## justify-content

flex-start



flex-end



center



space-between



space-around



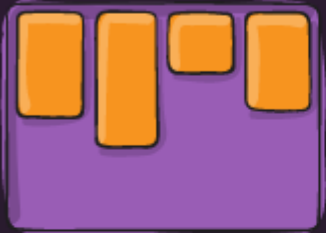
space-evenly



<https://css-tricks.com/snippets/css/a-guide-to-flexbox/>

## align-items

flex-start



flex-end



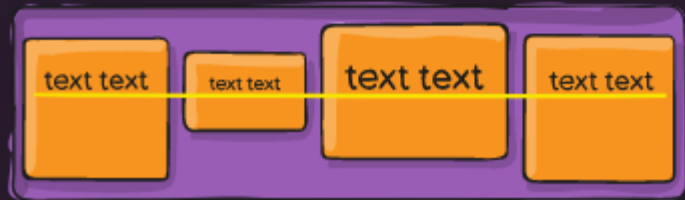
center



stretch



baseline



## align-content

flex-start



flex-end



center



stretch



space-between



space-around

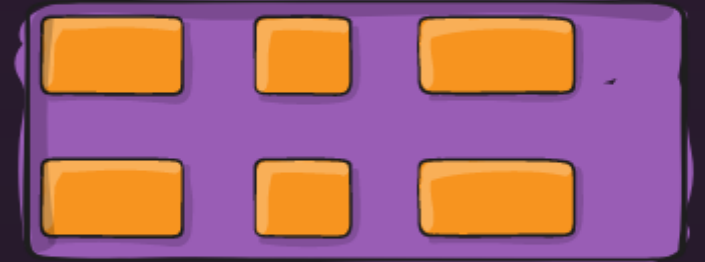


## gap, row-gap, column-gap

gap: 10px



gap: 30px



gap: 10px 30px



# Flexbox - Items

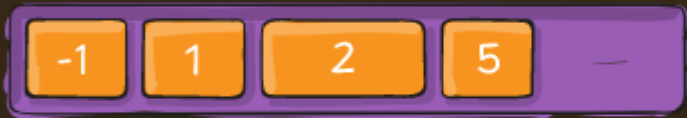
[https://developer.mozilla.org/en-US/docs/Web/CSS/CSS\\_flexible\\_box\\_layout/Basic\\_concepts\\_of\\_flexbox](https://developer.mozilla.org/en-US/docs/Web/CSS/CSS_flexible_box_layout/Basic_concepts_of_flexbox)

- `order`: <integer> (reposition elements)
- `flex-grow`: <positive number> (controls growth by a weight)
- `flex-shrink`: <positive number> (controls negative growth by a weight)
- `flex-basis`: <width/height> (set the initial width/height of a flex item)
  
- `align-self`: `auto` | `flex-start` | `flex-end` | `center` | `baseline` | `stretch`;  
(set alignment of a single flex item along the cross axis)
- `justify-self`  
(Set the alignment of a single flex item within its alignment container along the main axis)

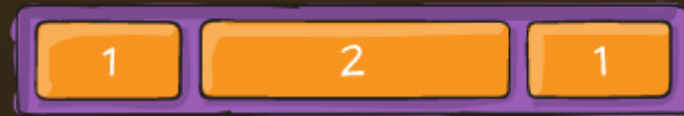
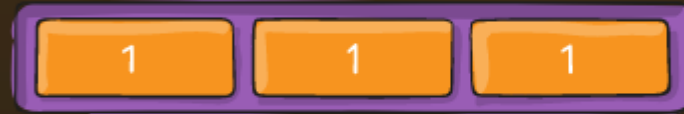
Important: Flexbox will override the size property of its children!

<https://css-tricks.com/snippets/css/a-guide-to-flexbox/>

## order



## flex-grow



## align-self

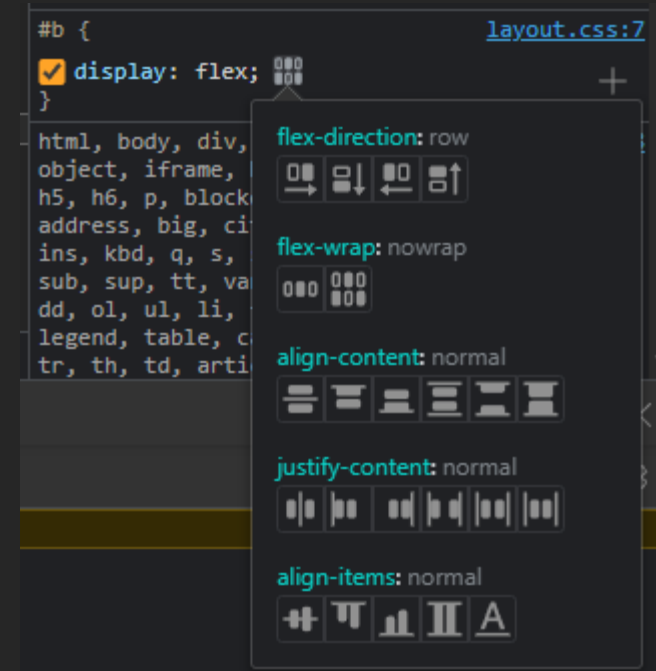
flex-start



flex-end

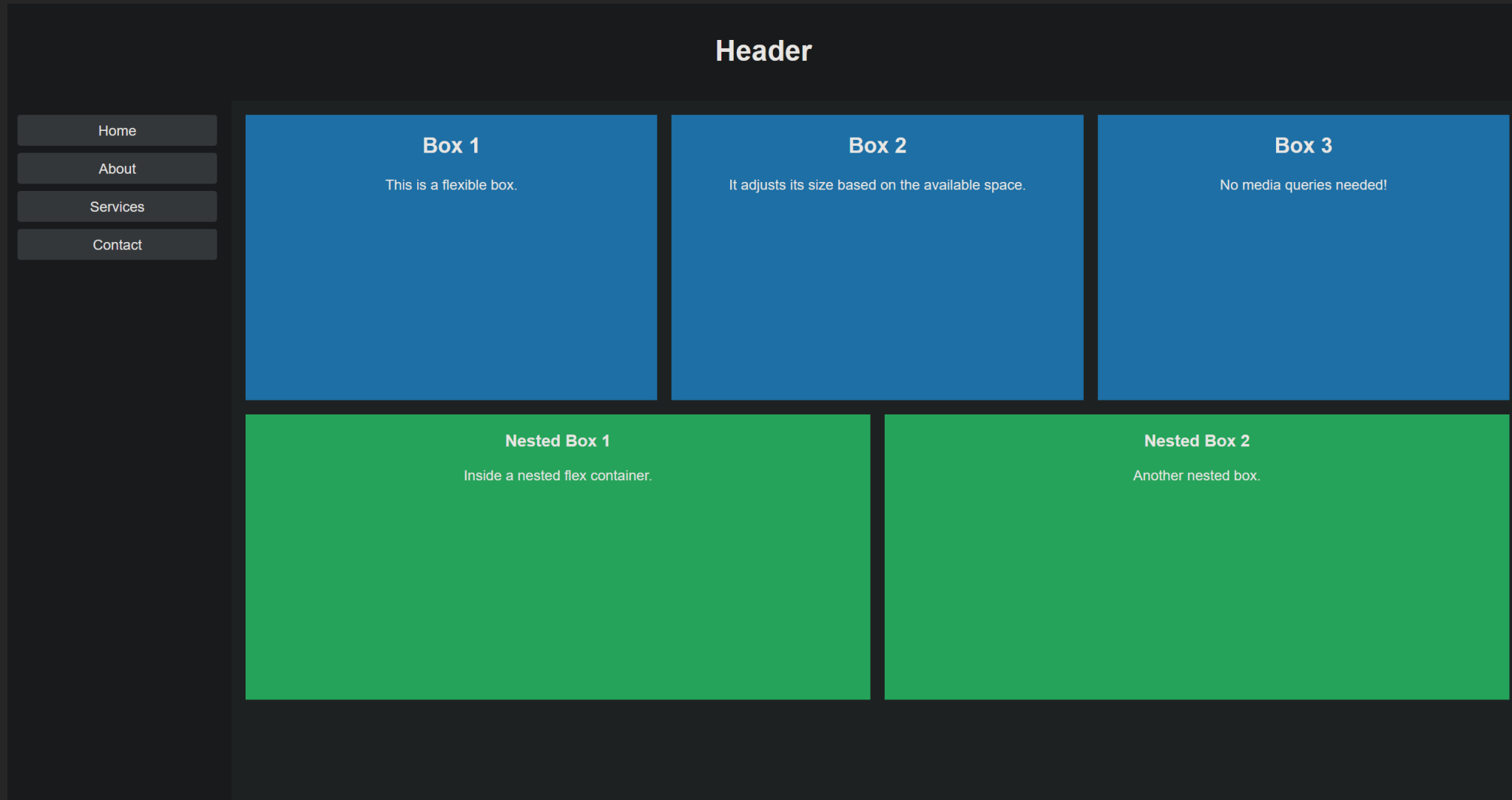
# Flexbox

- Intuitively understand flexbox by using chrome's dev tools (F12 / ctrl+shift+i)
- Select a flexbox element
- Change the values and see whats happening

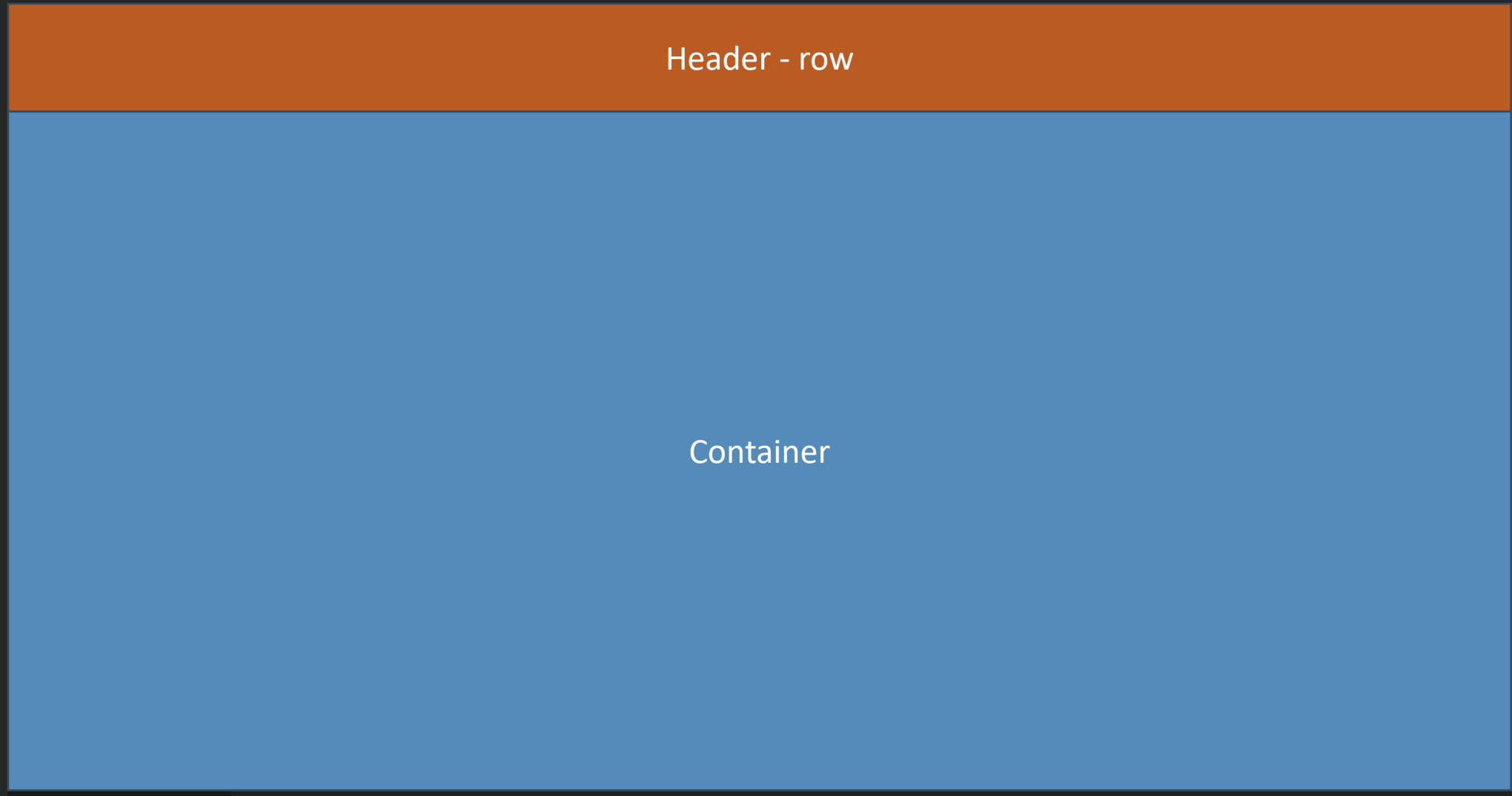


<https://codepen.io/Philipp-Hock/pen/rNojQJM>

# Deconstruct a Layout



# Deconstruct a Layout



```

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Document</title>
<style>
  body, html{
    margin: 0;
    min-height: 100vh;
    display: flex;
    flex-direction: column;

  }

  #container{
    background-color: blue;
    flex: 1;
  }
</style>
</head>

<body>
  <header></header>
  <div id="container">

  </div>

</body>
</html>

```

**flex: 1;**

is a concise way of saying "grow as much as possible, shrink as much as possible, and take up all available space." This is often used to make an element flexible within a flex container, especially when you want it to fill the available space.

Short hand for:

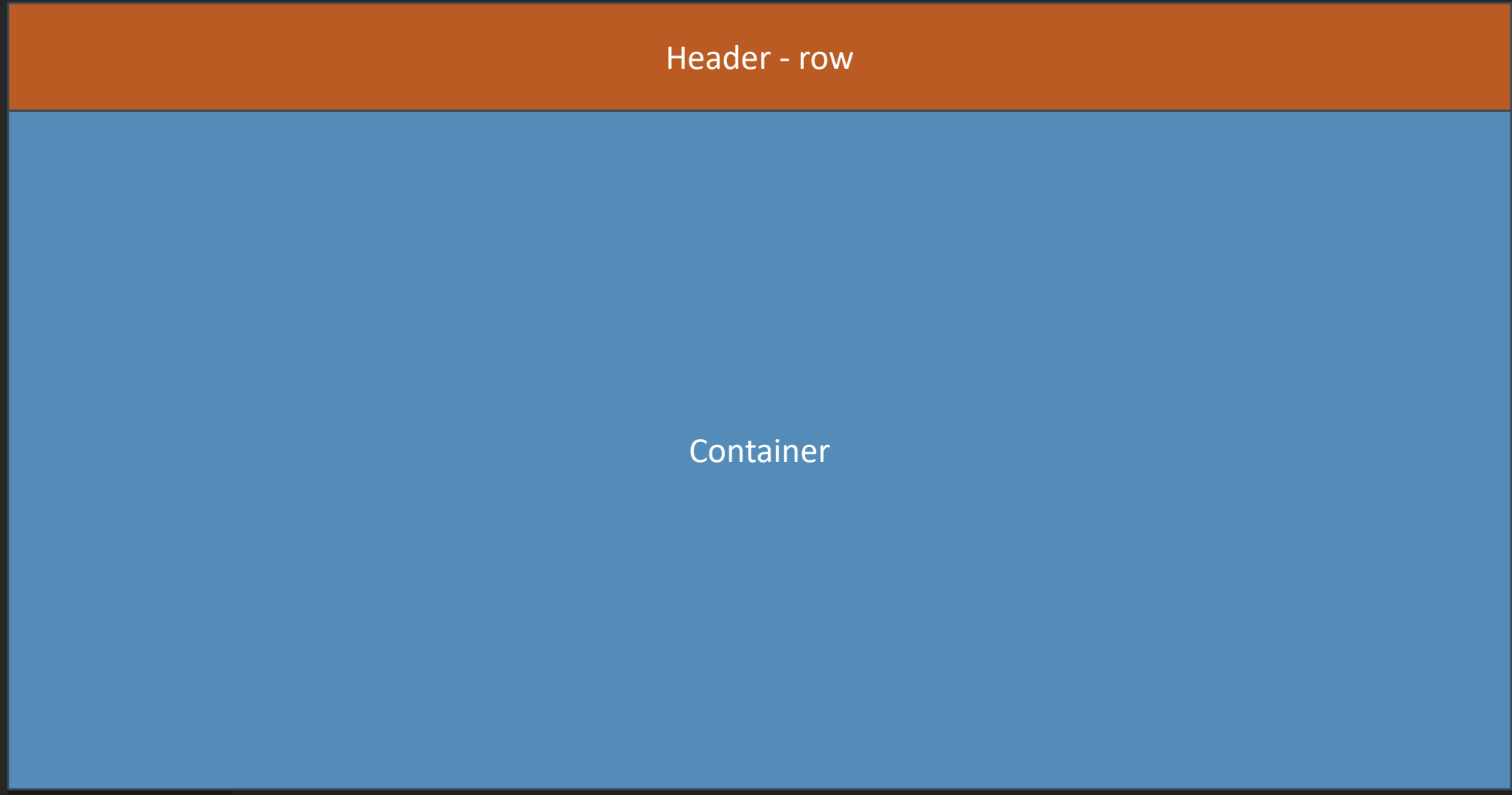
```

flex-grow: 1; /* flex item to grow as much as possible */
flex-shrink: 1; /* flex item to shrink as much as possible */
flex-basis: auto; /* Use the default size (auto) as the initial size (grow with content size)*/

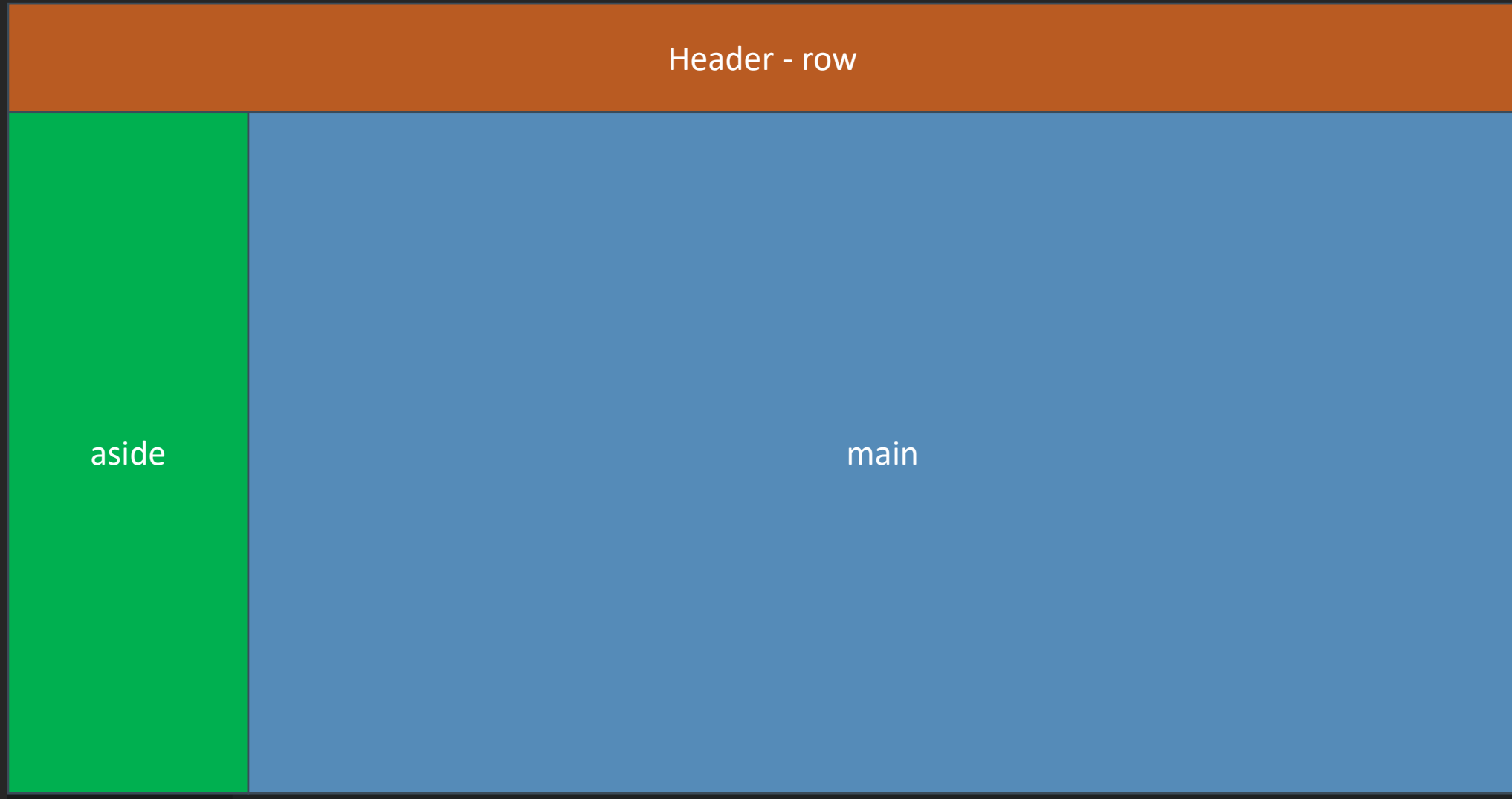
```



# Deconstruct a Layout



# Deconstruct a Layout



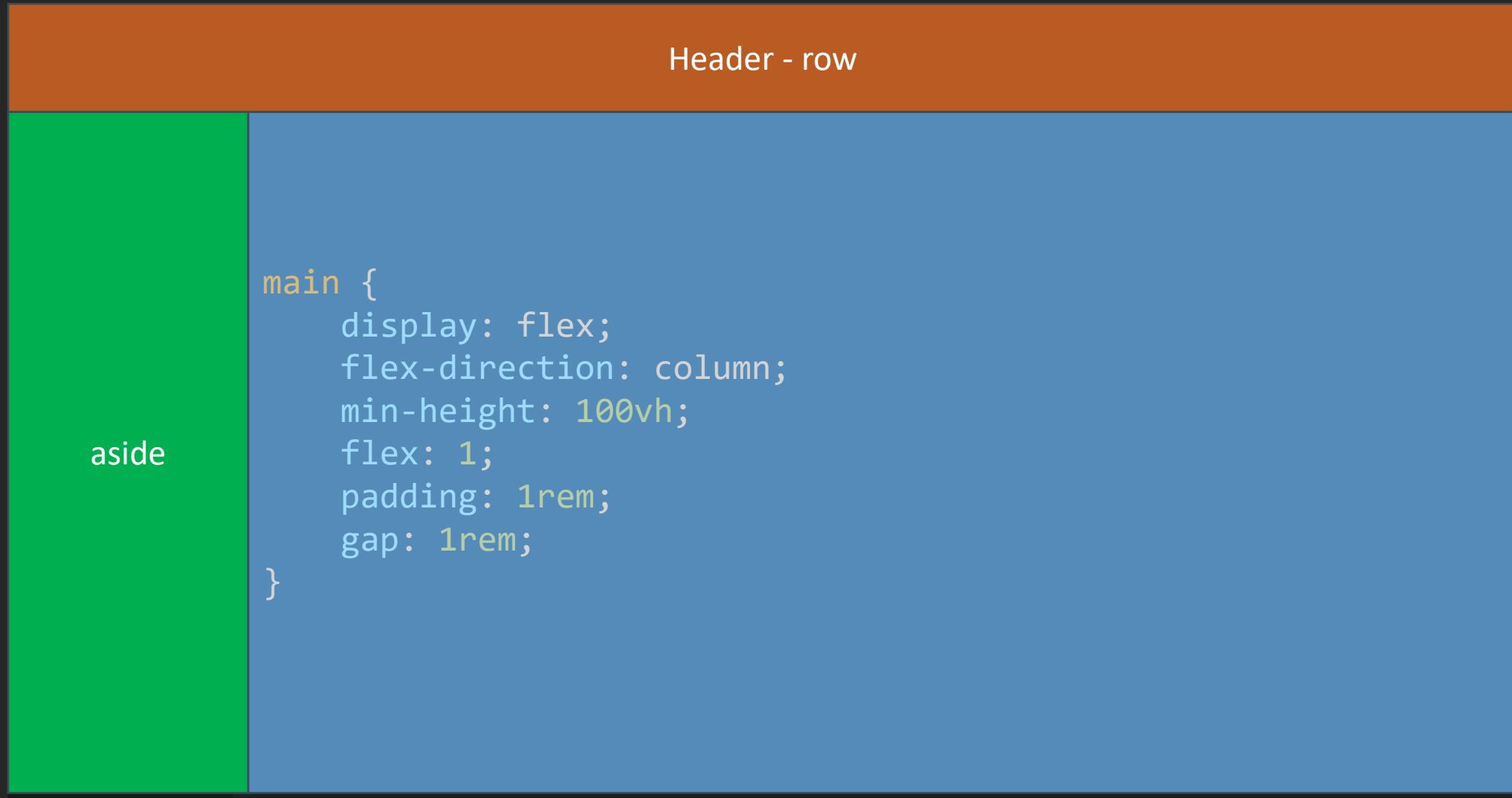
```
...
header{
  background-color: red;
  min-height: 10rem;
}

#container{
  background-color: blue;
  display: flex;
  flex: 1;
}
aside{
  background-color: green;
  width: 15rem;
  flex: 0 0 14rem;
}
}
```

```
...
<body>
  <header></header>
  <div id="container">
    <aside>
    </aside>
    <main>
    </main>
  </div>

</body>
```

# Deconstruct a Layout

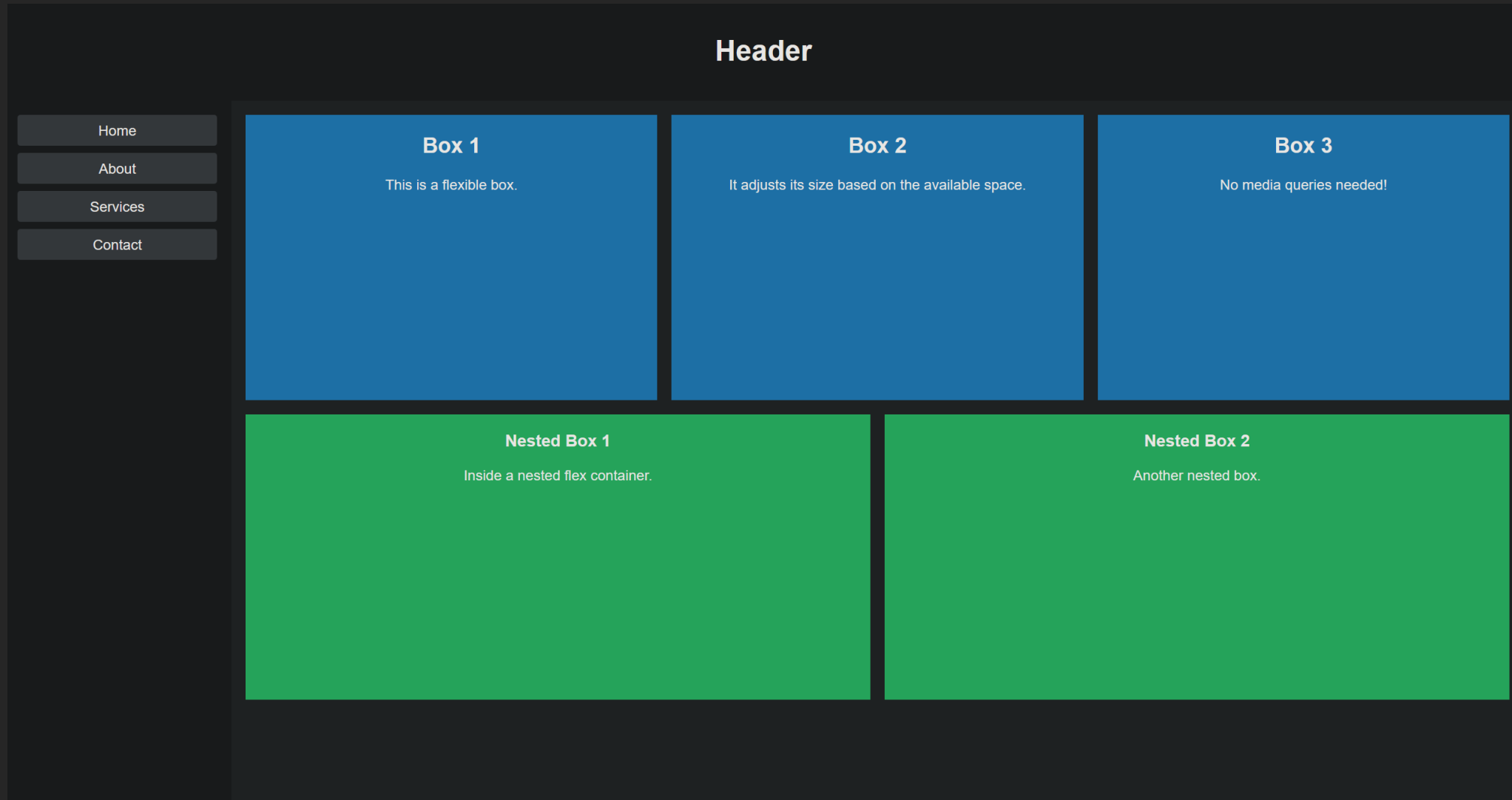


```
...  
<body>  
  <header></header>  
  <div id="container">  
    <aside>  
    </aside>  
    <main>  
      <div class="row"> </div>  
      <div class="row"> </div>  
    </main>  
  </div>  
</body>
```

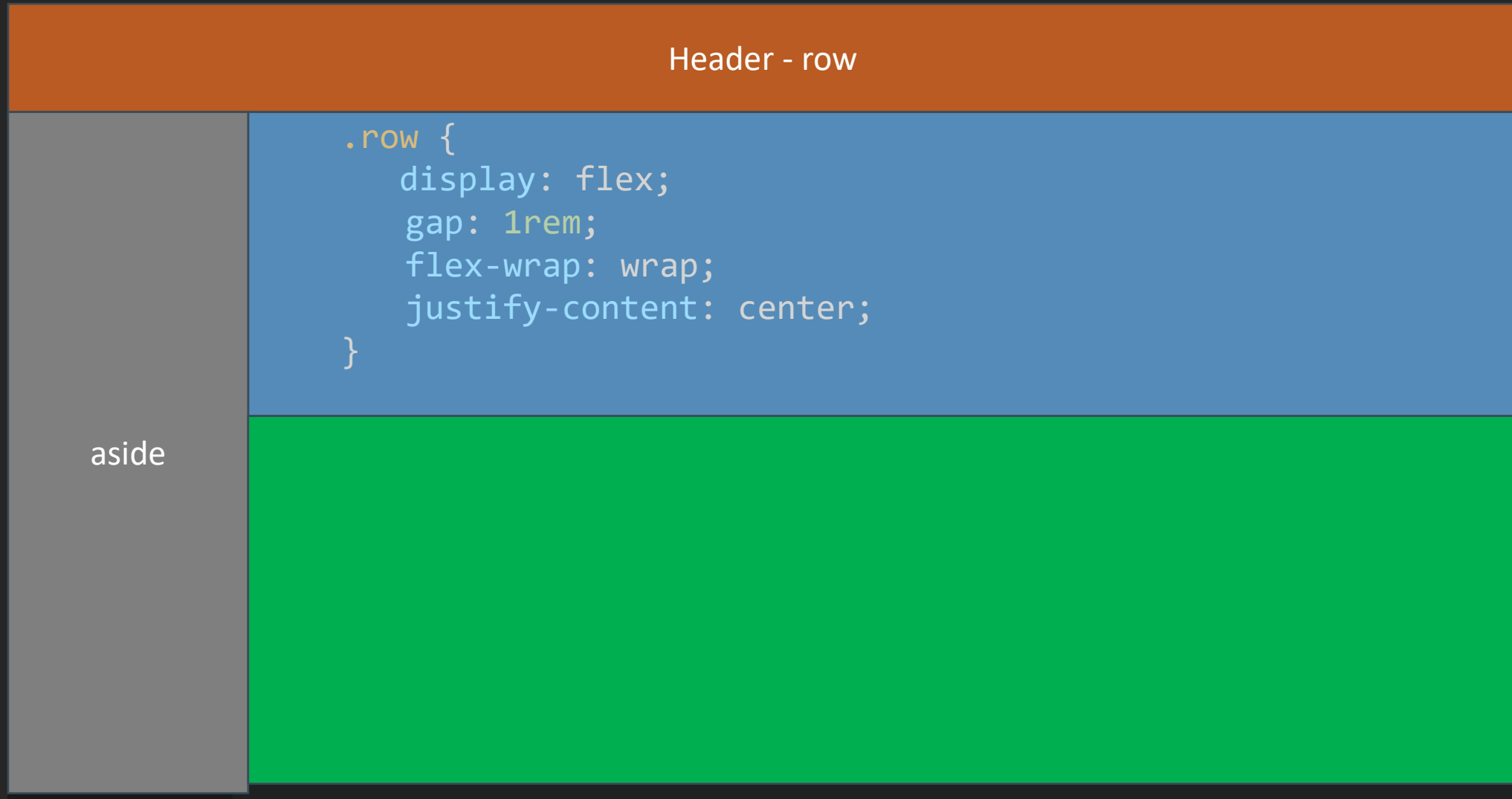
# Deconstruct a Layout



# Deconstruct a Layout



# Deconstruct a Layout





```
...  
  .row {  
    display: flex;  
    gap: 1rem;  
    flex-wrap: wrap;  
    justify-content: center;  
  }  
...  
<body>  
  <header></header>  
  <div id="container">  
    <aside>  
    </aside>  
    <main>  
      <div class="row"> </div>  
      <div class="row"> </div>  
    </main>  
  </div>  
</body>
```

```
...  
<body>  
  <header></header>  
  <div id="container">  
    <aside>  
    </aside>  
    <main>  
      <div class="row">  
        <div class="box"></div>  
        <div class="box"></div>  
        <div class="box"></div>  
      </div>  
      <div class="row">  
        <div class="box"></div>  
        <div class="box"></div>  
        <div class="box"></div>  
      </div>  
    </main>  
  </div>  
  
</body>
```

```
.box {  
  flex: 1 1 clamp(22rem, 30%, 34rem);  
  min-height: 20rem;  
  transition: flex-basis 500ms ease-in-out;  
  background-color: rgb(71, 71, 71);  
  text-align: center;  
}
```

```
<body>  
  <header></header>  
  <div id="container">  
    <aside>  
    </aside>  
    <main>  
      <div class="row">  
        <div class="box"></div>  
        <div class="box"></div>  
        <div class="box"></div>  
      </div>  
      <div class="row">  
        <div class="box"></div>  
        <div class="box"></div>  
        <div class="box"></div>  
      </div>  
    </main>  
  </div>  
</body>
```

The CSS line

```
`flex: 1 1 clamp(22rem, 30%, 34rem);`
```

sets the following properties for a flex container or

**Flex Grow:** The item can grow to fill available space.

**Flex Shrink:** The item can shrink to fit available space.

**Flex Basis:** Initial size is set using

`clamp(22rem, 30%, 34rem)`, allowing flexibility within the range of 22rem to 34rem, with a preferred size of 30% of the container's size.

# Deconstruct a Layout

